

Erik Foreman

• 415-847-0366 • erik@erikf.com

Immersive Experiences Expert

I provide exceptional, next-level consumer experiences of all kinds. From concept to implementation of spatial audio and video, I have done it all. A three-time Emmy Award winner, I bring the highest level of quality and professionalism to my work.

Dolby Laboratories • 2016 to 2023

- Sound Designer, Sound Mixer & Studio Designer

Dolby Atmos expert tasked with captivating audiences with immersive audio for moving pictures, art installations, interactive titles and music. Become an expert at understanding and optimizing the immersive experience on all types of consumer devices with all types of content. Conceptualize, design & co-integrate Atmos production studios.

- Content Producer

Write scripts, schedule and direct talent on or off camera, edit audio and video.

- Atmos Technology Educator, Dolby Institute Lecturer & Product Specialist

Demonstrate and teach the technology and artistic use of the Dolby Atmos sound format to graduate students, teachers professionals, company partners and potential customers.

- Product Specialist

Support and influence new Dolby software and hardware-based initiatives from concept to completion; engage with research, QA, and new business teams on a regular basis

Skywalker Sound, LucasFilm & The Walt Disney Co. • 1999 to 2016

- Supervising Sound Editor, Sound Designer & Re-Recording Mixer for Film/TV

Completed more than 75 projects on budget and on time for clients, including Disney, Amazon Studios, LucasFilm, LucasArts, and Sony Pictures; managed complex crews and multimillion-dollar budgets

- Sound Designer, Re-Recording Mixer, Dialogue Recordist & Editor for Interactive Gaming

More than fifteen Triple-A titles completed; handled software integration using game-specific tools such as Wwise, Unreal and Perforce

Earstorm Corp. • 2001 to 2016

- Principal and Founder

Led an independent post-production company; managed day-to-day operations, created bids, managed budgets, interfaced with clients, maintained, and upgraded studio; recognized by the Academy of Television Arts & Sciences and the Motion Picture Sound Editors Guild for my work on *The Batman* and *The Simpsons Movie*

PROFESSIONAL MEMBERSHIPS & EDUCATION

- Audio Engineering Society, SF Chapter Board Member at Large
- Academy of Television Arts & Sciences, Member
- University of Maryland, College Park (American history & film/radio production)
- Accomplished jazz guitarist, audiophile, mountain biker & pickleball player & Porsche enthusiast

Credits: [IMDB Link](#)